



Crossroads of America College Showcase



2026 Tournament Rules and Information

Boys Weekend – April 17-19, 2026

(U13 – U19, Birth years 2013 – 2007)

Tournament Headquarters & Venue

Grand Park Sports Complex

19000 Grand Park Blvd

Westfield, IN 46074

Contact:

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Online Tournament Check In

Teams from the United States submit:

1. Validated Player Passes issued by USYSA or US Club Soccer (rostered players and guest players)
2. One copy of official stamped and validated team roster. Please cross off players who WILL NOT be attending.
3. Travel Permit from your state organization (only required for teams outside of USYS Region 2)
4. Emergency Contact Form
5. Guest Player Form if applicable

Teams from outside the United States submit:

1. Validated Player Passes or IDs issued by their governing soccer body
2. Travel Permit from the Provincial or National Association approving the team's participation in the event.
3. Medical release authorization form for each player and guest player.
4. Emergency Contact Form
5. Guest Player Form if applicable

Roster Size & Guest Players

Roster Size

U13/14 – 22 players

U15 – 22 players

U16 – 22 players

U17 – 22 players

U18/19 – 22 players

- * Only 18 players may dress per game
- * Properly carded U20 Players are allowed to participate on U19 teams

Guest Players

- 5 Guest Players permitted per team

Team and Uniform Colors

The home team should wear a light-colored kit; the away team should wear a dark-colored kit. The home team is listed first on the game schedule. Both teams must bring two sets of uniforms to each game. If there is a conflict, the team in violation of the uniform code will be required to change. If it is unclear, the home team will be required to change.

Player Credentials & Uniform Numbers

Player Passes/IDs are to be present and available at all matches. The shirt number of each player must be the same as the players' number on the daily match report/roster. If the numbers are not the same, the player will not be allowed to take part in the match until the numbers are the same. Identical numbers are not permitted.

Laws of the Game

All matches will be played in accordance with the FIFA laws of the game, except as modified as follows in the tournament rules. All matches will use USSF certified referees.

All scheduled league games will follow their appropriate league rules. All players and coaches for ALL games must have a valid player or coach pass at every game.

All games will follow the rules listed below:

1. Player Equipment – shin guards are required for all players. Players with casts may be permitted to play with the permission of the referee. If the cast is hard, it must be padded so as not to cause further injury or injury to other players.
2. A game shall be declared a forfeit if a team is not ready to play within ten (10) minutes of the published start time. Half Time will be 10 minutes in duration. Teams must be ready to resume play.
3. The Tournament Director shall declare a game a forfeit if an ineligible player participates in a game. Any protest of ineligible player use must be reported in writing, with a \$100 (one hundred) cashier's check, money order, or cash deposit, before the end of the game to the tournament headquarters.
4. Match Length (No overtime periods):
 - U13 / U14 – 35-minute halves
 - U15 / U16 – 40-minute halves
 - U17 / U18 / U19 – 45-minute halves.
5. Each team must have a minimum of seven (7) players on the field to start the game. There must be a minimum of seven (7) to continue the game. Teams without the minimum number of players on the field will forfeit the game.
6. There will be free substitutions, with the referee's consent at any stoppage in play. This includes free kicks, corner kicks, goal kicks, prior to throw-ins, after a goal, after injury or at half time by either team.

7. All referee decisions are final. They may not be appealed. No protests will be allowed, except for ineligible player(s).
8. If an assistant referee is not available, a club linesman may be used.
9. If a game is played into the 2nd half but is stopped short of full time, other than acts on the part of the teams, the game shall be considered complete. The Tournament Director is empowered to make all decisions regarding the competition during the tournament.
10. Field marshals and referees are responsible for submitting all match results to the tournament headquarters. All league games are the responsibility of the team to submit. The referee will complete the match report at the end of the game and return it to the team official as needed for league games.
11. In the event of inclement weather, the Tournament Director will determine the format for tournament play and/or completion of the tournament.
12. The decision of the Tournament Director is final in all matters. No appeals will be allowed beyond that point.

Procedure for Determining a Winner

The tournament committee will declare a tournament winner based on points. There will be scoring of games since this is a showcase tournament; however, the main purpose is showcasing the players to college coaches. Each team will play 3 games, and the point system will work as follows:

- 6 pts for a win
- 3 pts for a tie
- 1 pt for each goal scored (3 maximum)
- 1 pt for a shutout
- Maximum 10 pts can be awarded per game
- If a team forfeits, the opponent will receive a score of 3 – 0 which equates to the maximum in the scoring system (10 pts)

In the event we have more than 1 team with the same number of points after the completion of 3 games, tiebreakers will be used. The tiebreaker will be as follows:

- Head-to-Head
- Goal Differential – Goals For minus Goals Against
- Fewest Goals Allowed
- Most Goals Scored – Maximum of 4 per game
- Team with fewest yellow or red cards
- In the event of a three-way tie, the tiebreaker steps listed above will be used in order until 1 team is eliminated, then tiebreaker steps will begin again for the remaining teams.

* Any games not played for any reason will be recorded as a 1-1 tie.

Conduct & Discipline

Team Conduct – Teams should understand the laws of the game and play by them. They should be respectful to all coaches, teammates, opponents and match officials. Profane and abusive language is prohibited.

Any ejection should be reported to the HQ immediately. Any player or coach sent off – shall automatically sit out the next played game. If the sending off was for fighting or violent conduct, the player will be suspended for the remainder of the tournament. Disciplinary action will be reported to USYSA in the post tournament report. **ALL CARDED OFFENCES AND CONSEQUENCES WILL BE STRICTLY ENFORCED.**

Spectator Conduct – Spectators are encouraged to provide positive support during all games. Do not talk to players or coaches for either team during the matches, except to offer support, congratulations, or assistance. Do not use abusive or profane language or argue with officials. Fighting, unsporting behavior or physical violence will result in automatic removal from the complex for the remainder of the tournament.

- * Alcohol, tobacco, and illegal drugs are prohibited at the complex
- * Animals are prohibited at the complex

Withdrawal/Cancellation Policy & Refund Policy

Team Withdrawal

30 days or more prior to Registration Deadline:

- Full refund of the registration fee if your team withdraws 30 days or more prior to the event's registration deadline.

Within 7 days of acceptance:

- Option 1: Defer your registration fee to another event within 12 months. Additional fees for the new event may apply.
- Option 2: Transfer your registration fee to another team in your club. Additional fees for the new event may apply.
- Team must have registered for the event prior to the Registration Deadline.

More than 7 days after acceptance:

- All sales are final. No refunds or credits will be issued.

Event Cancellation Due to Weather

Before Tournament Start:

- A minimum of 50% of the Registration Fee will be retained by the tournament to cover the startup cost of the tournament.

After Tournament Start:

- No refunds or credits will be issued.